



Contact Information

Marie Flood

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From: Stockholm, Sweden

Currently live: Lund, Sweden

Main roles:

Concept Artist, Graphic Designer and Communicator.

Core Skills:

Graphic design and concept art. Planning, visionary, teamwork, time management, responsible and quick learner, able to translate complex information to easily readable material.

Work

2018	Lunds Kommun	Project Communicator
2018	Sveriges Fontänhus Riksförbund	Graphic Designer
2017	The Bearded Ladies Consulting	Concept Artist, Mutant Year Zero: Road to Eden
	<ul style="list-style-type: none">• Produced multiple rough layouts and visual development pieces.• Created environmental conceptual designs based on brief descriptions to fit the style of the game universe.• Manage and schedule project deadlines for myself.• Designed ingame map and concepted UI elements for it.	
2017	Outbreak Studios	Pixel Artist, Hackman
2016 - 2017	IO Interactive	Concept Artist, Hitman
	<ul style="list-style-type: none">• Created sketches using Photoshop of characters based on written scripts.• Multitasking, brainstorming, idea development and assisted with creative decision-making.• Worked closely with level designers, producers and character artists to ensure the usability and quality of the final design.• Critique and give input on the projects at hand.	

Education

2018	Kickass Coach	Leadership and coaching class. https://www.kickasscoach.se/
2018	Hermods	Web Development in CSS and HTML
2014-2017	The Game Assembly	www.thegameassembly.com/ Advanced Diploma in Higher Vocational Education in Game Art
2013 - 2014	Serieskolan i Malmö	www.serieskolan.kvarnby.fhsk.se/ Comic art Education
2011-2013	Edsvik ArtSchool	www.edsvik.com/ Preparatory Art School

Skills

●●●●●	Photoshop & other 2D Softwares	<i>I handle the program well.</i>
●●●●○	Vector Graphics (Illustrator, Inkscape)	<i>I am comfortable using the program</i>
●●●○○	3D Graphics Softwares (Maya)	<i>I am comfortable using the program</i>
●●●○○	Video Editing	<i>I am comfortable using the program</i>
●●●○○	Office Package	<i>I am comfortable using the program</i>
●●○○○	Audio Editing	<i>Basic Knowledge</i>
●○○○○	Html & CSS	<i>Basic Knowledge</i>

Experience

2018	Kvinnojouren i Lund	<i>Volunteer (Women shelter)</i>
2018	Föreningarnas Rum	<i>Communication and graphics</i>
2017 - 2018	Lunds Fontänhus	<i>Comics for the paper, Posters, Graphics and communication work.</i>
2016	Nordic Game Conference	<i>Volunteer</i>
2015	Kirkens Bymisjon i Norge	<i>Illustration Frontpage</i>
2015	Nordic Game Conference	<i>Volunteer</i>
2015	Oscar Olsson Museet Årsbok	<i>Illustration for Yearbook & Diploma</i>
2014	Kvarnby Serier	<i>10 Pages Illustrations and Comics</i>
2013	Edsvik Konsthall, Galleri Stallet	<i>Art Exhibition</i>
2012	Edsvik Konstskola	<i>Art Exhibition</i>

Other Merits

2018	Trial Sketching	<i>At 3 different trials.</i>
2017	Mental Health Fanzine	<i>12 pages of graphics and comics</i>
2014	Ludum Dare Hackathon (Lund)	<i>Graphics on awarded entry "Stonemasters".</i>

Language

Swedish	Native language
English	Full professional proficiency

References available upon request.